



In the *Martin & Sylvia: Saturdays!* story, “**When Pigs Fly,**” Sylvia is upset when a visiting first grader starts to tell stories about a little piglet named “Explorer Pig”. She insists that only she can tell those stories! But Mrs. Brown lets her know that stories often move around from teller to teller.

Here is a game that embraces the freedom of storytelling. Use these cards to inspire a story that you and your friends can tell together! Copy this page as often as you need to make your own pictures, and then cut them all out and lay them on a table. One person starts the story inspired by one card, and then passes the story to the next person, who chooses another card. Keep the story moving until you are finished!