



## 2017 digiPlaySpace Submissions FAQ

### The Basics

#### 1. When do submissions open?

Submissions open July 4, 2016. Please refer to [tiff.net/digiplayspace-submissions](http://tiff.net/digiplayspace-submissions) for more information.

#### 2. How do I submit?

In order to submit your artwork, you must fill out the submissions form at [tiff.net/digiplayspace-submissions](http://tiff.net/digiplayspace-submissions).

#### 3. Do you accept international artwork or just Canadian artwork?

We accept both international and Canadian artwork.

#### 4. How much does it cost to submit?

Currently, there is no submission fee.

#### 5. What is the submissions deadline for digiPlaySpace?

The submissions deadline is September 5, 2016 at 11:59PM EST. Early submission is recommended. TIFF is entitled to make decisions earlier than the deadline and is not obligated to consider late entries. TIFF prefers to receive all supporting documentation digitally, in the form of web links. However, additional materials can be submitted via email to [submissions@tiff.net](mailto:submissions@tiff.net) with "digiPlaySpace 2017 – Your name/organization" in the subject line.

#### 6. Is the deadline post-marked?

Yes. Materials must be post-marked on or before September 5, 2016.

Submission of physical materials is not recommended, but can be arranged by emailing [submissions@tiff.net](mailto:submissions@tiff.net) with "digiPlaySpace submission" included in the subject heading. Please note that physical materials submitted by mail must be sent prepaid and sent on or before the deadline. TIFF will not assume responsibility for, nor will it accept, shipments incurring expenses for terminal charges, duties, taxes or customs brokerage. Clearly indicate on all waybills that transportation and customs charges be billed to the sender. Physical materials will not be returned unless prior arrangements are made with TIFF.

#### 7. Do you accept works-in-progress and/or prototypes?

Yes. TIFF will consider works-in-progress, prototypes, and original proposals, but please note that proven build quality (or proven reputation for staging physically robust and operationally reliable works) is a key factor in our decision making.

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## **Eligibility**

### **1. Do you accept re-submissions?**

While we are always looking for new artwork, digiPlaySpace does not currently have requirements around year of completion or premiere status. As such, we will accept and consider re-submissions.

### **2. Are there requirements around premiere statuses and completion dates?**

There are currently no eligibility requirements around premiere statuses or completion dates for digiPlaySpace.

## **Submitting Your Artwork**

### **1. How do I submit my artwork?**

In order to submit your artwork, you must fill out the submissions form at [tiff.net/digiplayspace-submissions](http://tiff.net/digiplayspace-submissions).

### **2. What kind of supporting documentation should I send?**

Supporting documentation should include a website or portfolio of the artist or organization's work as well as any video or images of the submitted artwork. If the artwork has been displayed prior to submission, a brief history and overview of previous installations should be included. If previously installed, please provide installation instructions outlining necessary footprint and technical requirements.

If the artwork is a work-in-progress, prototype, or original proposal, please include as much of the above documentation as possible as well as any of the above documentation for prior works by the artist or organization. Proven build quality (or proven reputation for staging physically robust and operationally reliable works) is a key factor in our decision making.

### **3. How should I send supporting documentation?**

TIFF prefers to receive all supporting documentation digitally, in the form of web links. However, additional materials can be submitted via email to [submissions@tiff.net](mailto:submissions@tiff.net) with "digiPlaySpace 2017 – Your name/organization" in the subject line.

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### **4. How can I tell when you've received my submission?**

Unfortunately, due to the high volume of submissions we receive, we are unable to confirm receipt of submissions on an individual basis. When filling in the form at [tiff.net/digiplayspace-submissions](http://tiff.net/digiplayspace-submissions), a confirmation page should follow when you click "submit." Please consider this confirmation that your submission has been received.

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**5. I submitted a work-in-progress and/or prototype and would like to submit an updated version. Will you accept it?**

If you have an updated version of a work-in-progress, prototype, or original proposal, please email the appropriate supporting documentation to [submissions@tiff.net](mailto:submissions@tiff.net) with “digiPlaySpace 2017 – Your name/organization – UPDATED” in the subject line.

**Odds & Ends**

**1. When will I be notified of a decision regarding my artwork?**

You will receive an official decision about your artwork by the end of December 2016. All communications regarding programming status will be shared with the submitting party only. Please make sure to provide an email address that is checked regularly.

**2. I have been accepted to another exhibition and haven't received a decision from TIFF. Can I email you about this?**

Yes, you can email [submissions@tiff.net](mailto:submissions@tiff.net) to inform us, but unfortunately, if the dates are in conflict with digiPlaySpace 2017, we are not able to help you make a decision about participating in other exhibitions.

**3. Is funding provided for accepted artwork?**

For accepted mobile apps, TIFF will provide devices by which patrons of the exhibition can access the app. For accepted artwork requiring shipment and/or installation of physical assets, TIFF will cover the cost of shipment and installation. TIFF will also work with the artist or organization to determine which physical assets are being provided by the artist or organization and will make decisions regarding funding on a case-by-case basis. In order to help inform this conversation, please be as detailed as possible in providing technical requirements when submitting.

**4. What kind of technical support is provided for accepted artwork?**

Design and technical support are factored together and are unique to each individual artwork. TIFF expects that all artwork submitted be physically robust and operationally reliable. TIFF generally engages artists in conversation around technical considerations and resulting support requirements at an advanced stage of consideration and continues this conversation following invitation. In order to help inform this conversation, please be as detailed as possible in providing technical requirements when submitting.

**We encourage you to read through the terms and conditions in full. In the case of any conflict between this FAQ document and the terms and conditions, the terms and conditions will prevail.**

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